Calc Manual

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I. Introduction

Calc is a fully-featured calculator written in Rust for education purpose, it was designed to be minimalistic but then went off the rails and a lot of feature where implemented.

Now Calc is a powerful calculator capable of exact rational computation, matrix and vectors algebra, bindings to gnuplot and terminal plotting, with dozens of updates and currently (as of writing this manual) in version 2.11.4.

If you prefer a website you may want to read **The Online Book** which is always up to date.

I.1. Install

You can install it via cargo



Visit Calc to see all the install page

I.2. Contributors

Name	Role	Website
Charlotte THOMAS	Main developer/ Maintener	Personal Page
Léana 江	Help, cleanup	Website/Blog

II.1. Basic operators

Calc have the basic operators which are

- + for the addition
- - for the substraction
- * for the multiplication
- / for the division (or for a rational)
- ^ for the exponentation

II.2. Variables

It also supports variable the syntax is

```
1 myvar = value
```

for example

```
1 \text{ var} = (2+2)
```

```
ð<sup>3</sup>Σx<sup>2</sup>: ../../target/release/mini-calc
Welcome to calc v2.0.0 by Charlotte Thomas
type help for getting help for the commands

> var = 5
> var +1
6
>
```

Figure 1: Example of setting a variable

II.3. Built-in variables

The following variables are built-in:

- pi is pi as a double precision float
- e is e as a double precision float

III. Functions

III.1. Implemented

The following functions are currently implemented:

Trigonometry

- sin (vectorized)
- cos (vectorized)
- tan (vectorized)

Hyperbolic trigonometry

- sinh (vectorized)
- cosh (vectorized)
- tanh (vectorized)

Reverse trigonometry

- acos (vectorized)
- asin (vectorized)
- atan (vectorized)

Exponentiation

- exp (vectorized)
- In (alias: log) (vectorized)

Vectors

• norm

Matrices

- det
- invert

Plot

- plot
- termplot

Other

- sqrt (vectorized)
- factorial (alias: fact)
- abs
- ceil
- floor
- round

III.2. Trigonometry

For trigonometry, the input is assumed to be in radians, if it is in degrees you need to add false or true as a second argument, example shown bellow.

```
charlotte > .../calc > № add_functions ! 💩 v1.73.0 💌 16:03 🔘 11s
ð<sup>3</sup>Σx<sup>2</sup>: ../../target/release/mini-calc
Welcome to Calc v2.3.0 by Charlotte Thomas, type help for help
> help
 Calc v2.3.0 Help
> info : show infos
> exit : exit the program
> help : print this help
> verbose : toggle the verbose
> version : prints the version
> cos(pi)
-1
> cos(180,true)
-1
> cos(180)
-0.5984600690578581
```

Figure 2: Usage of trigonometry

III.3. Exp/1n

If you use the exp function you can pass as a second argument the base you want to use if no second arguments are passed it will used the natural base.

Figure 3: Usage of exp/ln

III.4. Root

You can specify in second argument an integer to take the nth root, if not it take the square root.

Figure 4: Usage of sqrt

III.5. Partial function

The calculator's language supports partial function.

```
Welcome to Calc v2.7.0 by Charlotte Thomas, type help for help
> log10(x) = log(x,10)
> \exp 10(x) = \exp(x,10)
> log10(exp10(2))
2.00000
> log10(exp10(3))
3.00000
> log10(exp10(3.2))
3.20000
> log10(exp10(3.4))
3.40000
> cos_degrees(x) = cos(x,true)
> cos_degrees(180)
-1.00000
> cos degrees(90)
0.00000
```

Figure 5: Example of a partial function

III.6. Vectorization

Functions have been vectorized.

```
Welcome to Calc v2.10.0 by Charlotte Thomas, type help for help > sqrt([1,4,9,16,25]) [1.00000,2.00000,3.00000,4.00000,5.00000] >
```

Figure 6: Example of a vectorized function

III.7. User defined function

You can defined your own function

```
d³\Sigma x²: ../../target/release/mini-calc
Welcome to Calc v2.5.0 by Charlotte Thomas, type help for help
> test(x) = 2*x
> test(2)
4
> let(x,y) = x+y
> let(1,2)
3
> let(test(2),2)
6
> let(cos(pi),1)
0
> \bigcup \big
```

Figure 7: Definition of function

IV. Configuration

You can configure the general color, greeting message, greeting color, prompt and prompt color in a toml file found for example on linux in

Figure 8: Example of the default configuration

IV.1. Colors

Available colors are

- blue
- black
- purple
- green
- cyan
- red
- yellow
- white
- an hexadecimal color (ex: #f7d8a8)

The default color (or if your colour can't be parsed) is cyan

IV.2. Example of a modified configuration

```
mini-calc.toml
general_color = 'cyan'

[greeting]
greeting_message = 'Heya! This is calc! Version %version%, and I think coded by %author% but who knows!'
greeting_color = '#f7a8d8'

[prompt]
prompt = 'λπ: '
prompt_color = '#55cdf
```

Figure 9: Example of a modified config

it looks like

```
Heya! This is calc! Version v2.2.2, and I think coded by Charlotte Thomas but who knows! \lambda\pi\colon 1+1  
2  
\lambda\pi\colon pi  
3.141592653589793  
\lambda\pi\colon e  
2.718281828459045  
\lambda\pi\colon
```

Figure 10: Modified configuration in action

IV.3. Interact in the command line

You can interact in the command line with the config, the commands are

- config: show the config help
- config reload: reload the config from the file
- config reset: reset the config
- config show: show the current config
- config set <category> <value>

categories are:

- greeting_message
- greeting_color
- prompt_color
- prompt
- general_color

Figure 11: Example of interaction in the command line of config

V.1. Implemented operators

The following operators have been implemented:

```
or (alias: ||)
and (alias: &&)
geq (alias: >=)
leq (alias: <=)</li>
gt (alias: <)</li>
lt (alias: <)</li>
```

V.2. Example

```
Welcome to Calc v2.4.0 by Charlotte Thomas, type help for help
> true
true
> false
false
> true && false
false
> true || false
true
false
> 1 < (1+1)
true
> (1+2) >= cos(1)
true
> let = false
> !let
true
> !let && (1+2) >= cos(1)
```

Figure 12: Example of logic

VI. Plot

You can plot, the backend is provided by GNUPlot, so it should work great on linux and macos, the behaviour on windows is unknown.

VI.1. Help

To display the help just type plot()

```
Welcome to Calc v2.9.0 by Charlotte Thomas, type help for help
> plot()
> plot(): displays help
> plot(f): plot f
> plot(f,title,xlabel,ylabel): plot f with title,xlabel,ylabel
> plot(f,mode): plot f with the mode=LINE|LINEMARKS|MARKS(default)
> plot(f,title,xlabel,ylabel,mode): plot f with title,xlabel,ylabel and mode
> plot(f,start,end,step,mode): plot f between start and end with steps and mode
> plot(f,start,end,step,title,xlabel,ylabel,mode): combines
```

Figure 13: Help of plot

VI.2. Plot

VI.2.1. Default

It's easy to plot a function just type plot(fn)

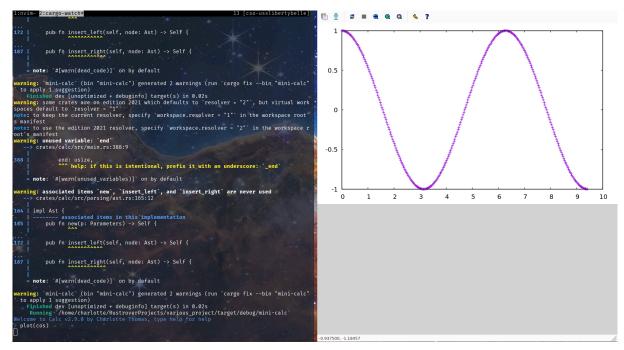


Figure 14: Plot of the cos function with default values

VI.2.2. Options

A more difficult operation is with values, plot(sin,-pi,pi, 0.01,"sin","x(rad)","y","line").

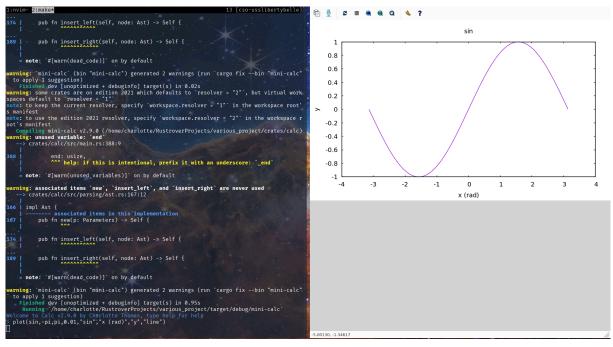


Figure 15: Plot with overloading of default values

VI.2.3. Plot your own function

You can plot your own defined functions!

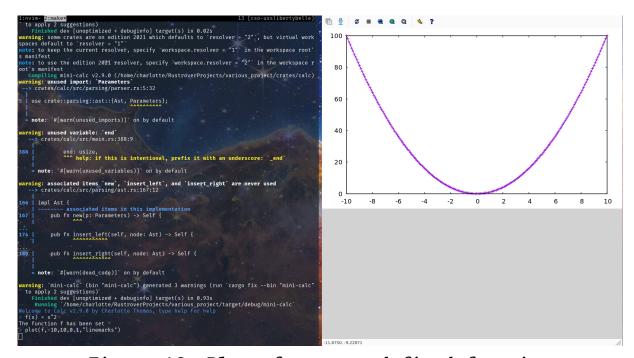


Figure 16: Plot of an user-defined function

VI.3. Terminal plotting

You can plot right into your terminal

VI.3.1. Default

The best example to show it is the square function between -5 and 5 with a 0.1 step. The x axis is automatically scaled but not the y axis for now.

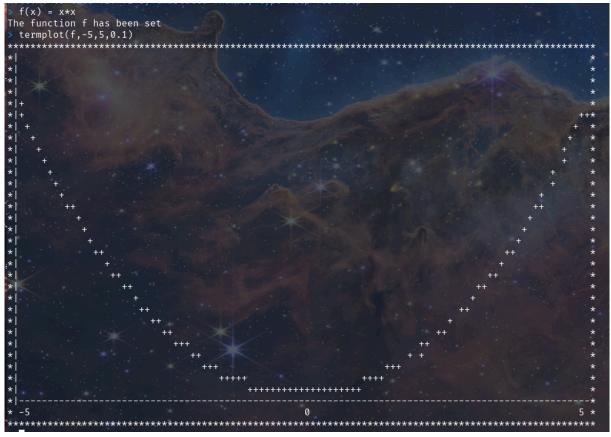


Figure 17: Terminal plotting of an user defined function

VI.3.2. Options

The terminal supports labels as options

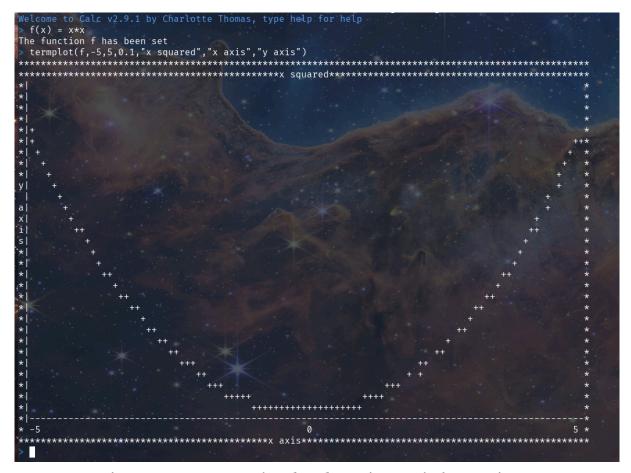


Figure 18: Terminal plotting with options

VI.3.3. Auto y scaling

It scales automatically in y too!

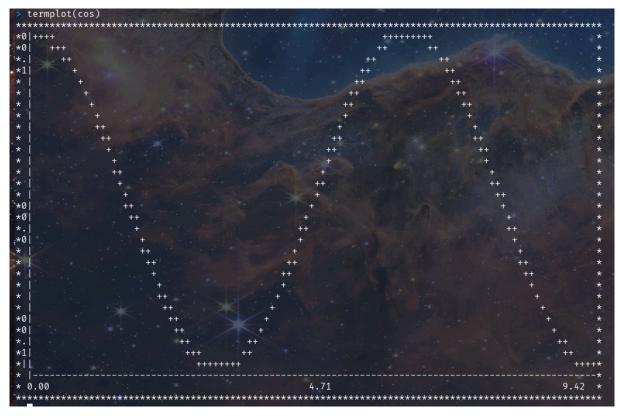


Figure 19: Example of a plot with y auto-scaling

VII. Vectors computation

You can compute vectors using these functions,

- add vectors
- dot product (* operator)
- norm function

```
∂<sup>2</sup>Σx<sup>2</sup>: mini-calc
Welcome to Calc v2.6.0 by Charlotte Thomas, type help for help
> [1,2,3] + [1,2,3]
[2,4,6]
> [1,2,3] - [1,2,3]
[0,0,0]
> [1,2,3] * [1,2,3]
14
> -[1,2,3]
[-1,-2,-3]
```

Figure 20: Example of vector computation

VIII. Matrices computation

As of 2.7.0 matrix algebra was added to the calculator you can

- add matrices
- multiply compatible matrices

functions added

- transpose
- invert
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```
Welcome to Calc v2.7.0 by Charlotte Thomas, type help for help
> let = [[1,2],[3,4]]
> det(let)
-2.00000
> invert(let)
[[-2.00000,1.00000],[1.50000,-0.50000]]
> transpose(let)
[[1,3],[2,4]]
> [[1,2,3],[1,2,3]] * [[1,2],[3,4],[3,2]]
[[7,10],[7,10]]
> [
```

Figure 21: Example of matrix computation And as of 2.11.5 they are pretty printed with each column being aligned.

```
[[1,2],[3,4]]
   = [[1,2,3],[4,0,6],[7,8,9]]
1 2 3
4 0 6
7 8 9
1 2 3
|4 0 6|
[7 8 9]
  invert(a)
|-4/5 1/10 1/5
|1/10 -1/5 1/10
|8/15 1/10 -2/15|
 invert([[1,2,3,4],[5,0,6,0],[7,0,8,0],[9,10,11,12]])
0
      -4
            3 .
                   0
            -13/4 1/4
|-3/4 17/4
      7/2 -5/2
|5/8 -15/4 11/4 -1/8|
```

Figure 22: Pretty printed matrix

IX. Exact math

IX.1. Rational exact math

As of 2.11.0 rational exact math was added, supports for

- rational operations
- rational reduction
- rationalization of floats (precision: 10 digits)

IX.1.1. Examples

```
Welcome to Calc v2.11.0 by Charlotte Thomas, type help for help
> 1/3 + 1/3
2/3
> abs(-1/4)
1/4
> 1/4 + 1/8
3/8
> 4/9 * 1/2
2/9
> 5 * 1/3
5/3
> 5/1/3
5/3
> 5/(1/3)
15
> ■
```

Figure 23: Example of rational computations

```
Welcome to Calc v2.11.1 by Charlotte Thomas, type help for help > invert([[1,2,3],[4,0,6],[7,8,9]])  [[-4/5,1/10,1/5],[1/10,-1/5,1/10],[8/15,1/10,-2/15]] >
```

Figure 24: Example of rational in matrices